

(12) UK Patent Application

(19) GB

(11) 2 219 174 (13) A

(43) Date of A publication 29.11.1989

(21) Application No 8910226.3

(22) Date of filing 04.05.1989

(30) Priority data

(31) 566003

(32) 05.05.1988

(33) CA

(51) INT CL⁴
H04Q 1/46

(52) UK CL (Edition J)
H4K KBV

(56) Documents cited
None

(58) Field of search
UK CL (Edition J) H4K KBV
INT CL⁴ H04Q 1/45 1/453 1/457 1/46

(71) Applicant
Mitel Corporation

(Incorporated in Canada - Ontario)

P O Box 13089, Kanata, Ontario K2K 1X3, Canada

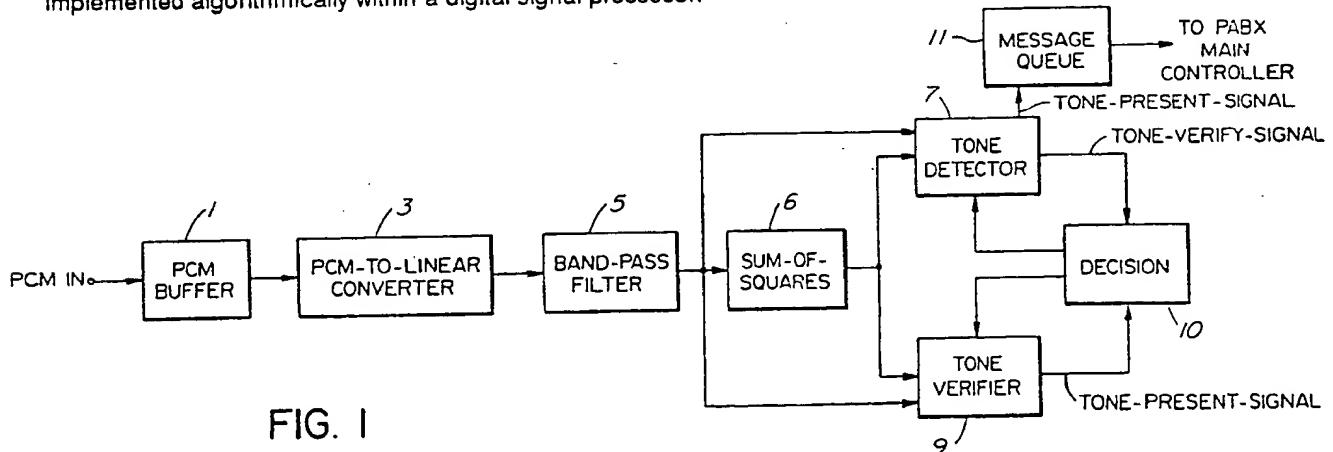
(72) Inventor
Jerry Stroobach

(74) Agent and/or Address for Service

John Orchard & Co
Staple Inn Buildings North, High Holborn, London,
WC1V 7PZ, United Kingdom

(54) Digital DTMF tone detector

(57) A digital DTMF tone receiver comprises a detector circuit 7 for scanning incoming audio signals for possible presence of DTMF tones, and a verifier circuit 9 for verifying the presence of the detected DTMF tones. The detector circuit performs successive discrete Fourier transforms on the incoming signal at a first level of accuracy, and in response generates a tone verify flag signal for indicating whether or not a DTMF tone has been detected. The verifier circuit is enabled in the event that the tone verify flag signal indicates detection of a DTMF tone. The verifier circuit then performs further discrete Fourier transforms on the incoming signal at the detected DTMF frequencies as well as frequencies adjacent thereto, at a second level of accuracy greater than that provided by the detection circuit. The verifier circuit generates a tone present flag signal for indicating whether or not the detected DTMF tone is actually present. The detector and verifier circuits are preferably implemented algorithmically within a digital signal processor.



2219174

1/1

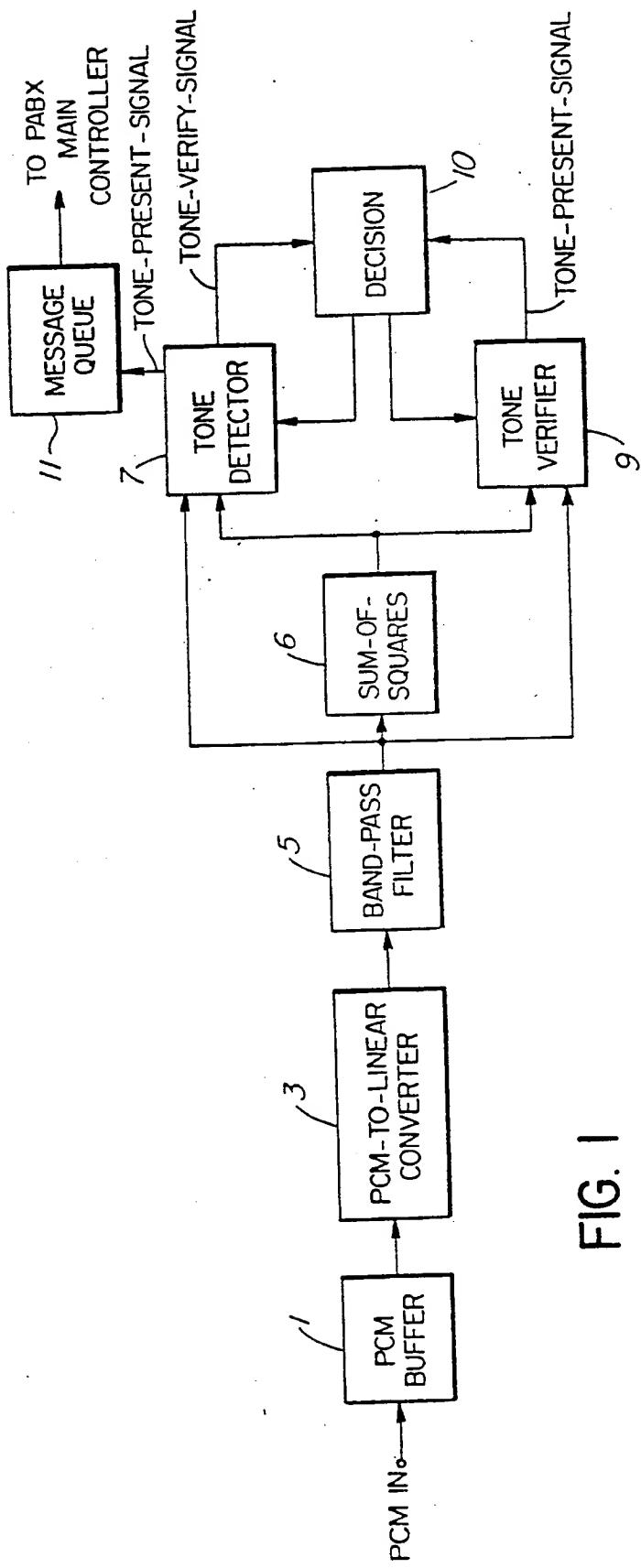


FIG. 1

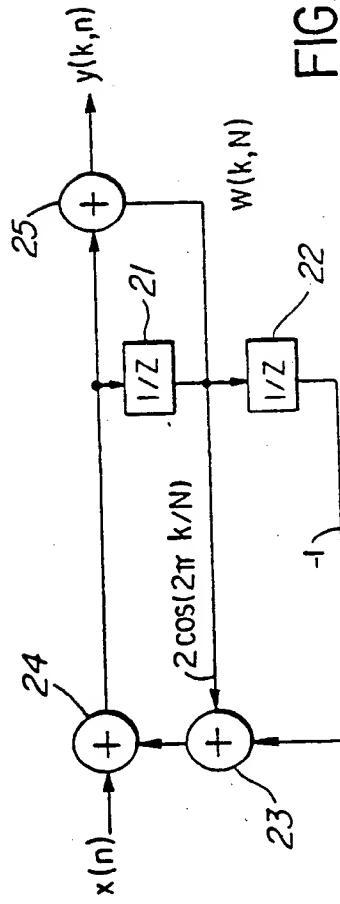


FIG. 2

2219174

DIGITAL DTMF TONE DETECTOR

- 1 -

This invention relates in general to tone receivers, and more particularly to a digital DTMF tone receiver for use in a communication system such as a PABX.

Dual tone multi-frequency (DTMF) signals normally consist of two simultaneous tones for designating a dialed digit, one from a group of high frequency tones, and the other from a group of low frequency tones. The four DTMF tones whose nominal frequencies are 697, 770, 852 and 941 Hertz comprise the low group tones, while the four DTMF tones whose nominal frequencies are 1209, 1336, 1477 and 1633 Hertz comprise the high group tones.

Prior art analog tone receivers are well known for decoding DTMF tones in pairs. Such prior art analog receivers are typically of complex and expensive design, and have been found to yield inaccurate results. Furthermore, as a result of the trend towards digitization of PABXs and telephone central offices, many prior art analog tone receivers are quickly becoming obsolete.

In an effort to overcome the disadvantages of prior art analog tone receivers, and in keeping with the aforementioned trend towards digitization, a number of digital tone receiver circuits have been developed.

One such circuit is described in U.K. patent GB 2,049,360 (Ikeda), wherein an input signal sample is convolved with sampled values of reference signals having predetermined frequencies corresponding to the frequencies to be detected. The convolution is in the form of a discrete Fourier transform (DFT) which yields two series of trigonometric product values from which the spectrum components of the input signal can be determined at the desired frequencies.

A further prior art digital tone receiver is described in an article entitled "Add DTMF

02 Generation and Decoding to DSP- *μP Designs*", by
03 Patrick Mock, published by Electronic Design News,
04 March 21, 1985. According to this latter prior art
05 digital tone receiver, a discrete Fourier transform
06 (DFT) is implemented according to what is known in the
07 art as Goertzel's algorithm. The main advantage of
08 using Goertzel's algorithm over the DFT approach used
09 in the aforementioned U.K. patent, is that only one
10 real coefficient is required to be generated per
11 detection frequency in order to determine the
12 magnitude of the signal component at the detection
13 frequency.

14 Both prior art DFT based digital tone
15 receivers suffer from the disadvantage that in order
16 to obtain a sufficiently accurate measurement of the
17 incoming signal frequency, a very lengthy and complex
18 DFT is required to be calculated, resulting in very
19 slow detection speed. Conversely, in the event that a
20 fast and simple DFT is implemented, the detected tone
21 cannot typically be ascertained with a sufficient
22 degree of accuracy to comply with national and
23 industry standard specifications for DTMF tone
24 detection.

25 One approach to overcoming this two-fold
26 prior art disadvantage, has been to execute two
27 successive fast DFT detection algorithms on an
28 incoming signal, at a low level of accuracy. If the
29 results of both DFT detection algorithms indicate that
30 a DTMF tone has been detected, then the tone is
31 indicated as being present.

32 This approach has been found in general to
33 be deficient since the level of tone detection
34 accuracy is not usually sufficient to eliminate
35 talk-off (simulation of DTMF tones by speech), or
36 other causes of erroneous tone detection.

37 An embodiment of the invention to be described
38 employs, a DFT based DTMF tone receiver wherein a first

02 quick DFT is performed on an incoming signal at each
03 of the eight DTMF frequencies, at a relatively low
04 level of accuracy. The DFT is performed quickly in
05 order that a preliminary indication is provided as to
06 whether or not the incoming signal contains a pair of
07 tones which could be DTMF tones. If so, the incoming
08 signal is then subjected to a verification algorithm
09 in which a further DFT is performed at the two
10 frequencies of the pair of tones detected by the first
11 DFT, but at a much greater level of accuracy.

12 In effect, the first DFT (referred to
13 herein as the tone detector), functions as a digital
14 filter, for filtering out all tones (e.g. dial tone,
15 speech, etc.) except possible DTMF tone candidates
16 which are then processed by the second high accuracy
17 DFT (referred to herein as the tone verifier).

18 Thus, the tone receiver according to the
19 present invention operates quickly (i.e. does not
20 require excessive amounts of computation time to
21 implement), and is also highly accurate as a result of
22 the aforementioned DFT tone verification algorithm.

23
24 The DTMF tone receiver may be
25 implemented within a single chip digital signal
26 processor (DSP) incorporated within the main
27 controller of a PABX.

28
29 In a preferred embodiment of the invention, a tone
30 receiver includes of circuitry for receiving an audio
31 signal, a first circuit for detecting to a first level
32 of accuracy, energy levels of the received audio
33 signal at a plurality of frequencies, and generating a
34 tone verify signal for indicating presence of one or
35 more tones characterized by predetermined ones of the
36 frequencies at which the energy levels exceed one or
37 more predetermined thresholds, and a second circuit
38 for detecting to a second level of accuracy greater
39 than the first level of accuracy, the energy levels of

the received audio signal at the predetermined ones of the frequencies, and in response generating a tone present signal for verifying the presence of the one or more tones.

Embodiments of the invention will now be described, by way of example, with reference to the accompanying drawings, in which:

09 Figure 1 is a block diagram illustrating a
10 DTMF tone receiver in its most general form, and
11

12 Figure 2 is a directed diagrammatic representa-
13 tion of Goertzel's algorithm for implementing a DFT in
14 accordance with a preferred embodiment of the present
15 invention.

With reference to Figure 1, a tone receiver is shown which includes a PCM buffer 1 connected to a PCM-to-linear converter 3 which in turn is connected to a band-pass filter 5. The output of band-pass filter 5 is connected to the inputs of a sum-of-squares detection circuit 6, a tone detector 7 and a tone verifier 9.

24 In operation, incoming PCM signals are
25 divided into 8 millisecond blocks and stored within
26 the PCM buffer 1. The stored PCM signals are then
27 converted from μ -law or A-law compressed format to
28 linear sample values within PCM to linear converter
29 3. The converted signals are output from converter 3
30 to the band-pass filter 5.

In a successful prototype, band-pass filter 5 functioned as a dial tone rejection filter and was implemented in the form of a fifth order band-pass IIR (infinite impulse response) digital filter. The stop-band range was from 0 to 480 Hertz and 3400 to 4000 Hertz while the pass-band range was from 684.5 to 1659.5 Hertz, for

- 5 -

01 providing a substantial attenuation of dial tone
02 signals which otherwise could result in a failure to
03 detect valid DTMF signals.

04
05 Sum-of-squares circuit 6 calculates the
06 total block energy for the received incoming PCM
07 signal and generates a digital signal representative
08 thereof, for application to the tone detector 7 and
09 tone verifier 9.

Tone detector 7 performs a fast DFT on the incoming signal and in response generates a tone verify signal for indicating whether or not the incoming signal contains a possible DTMF tone.

A decision circuit 10 receives the tone verify signal and in response either enables the tone verifier 9, or re-enables tone detector 7. Tone verifier 9 then performs a high accuracy DFT on the incoming signal in the event the tone verify signal indicates detection of a possible DTMF tone. The high accuracy DFT thus verifies the presence of the detected tone. Tone verifier 9 generates a tone present signal indicating whether or not the detected tone is actually present.

The tone present signal is transmitted to the decision circuit 10 and therefrom to the tone detector 7. Tone detector 7 then retransmits the tone present signal to a message queue 11. In the event that the tone present signal is at a logic high level, the detector 7 searches for the end of the tone. When the detector has determined that the tone has been removed a message is placed in the message queue 11, for transmission to a PABX main controller for indicating the particular DTMF tone detected. If the tone present signal is at a logic low level, tone detector 7 is enabled via decision circuit 10 for detecting possible DTMF tones in the following incoming PCM signal time slots.

37 Tone detector 7 searches for the low and
38 high group DTMF tones with the highest energy levels

01

- 6 -

02 by means of calculating the energy of the PCM signal
03 at each of the aforementioned low and high group DTMF
04 tone frequencies using a single point DFT.

05 As discussed above, Goertzel's algorithm
06 is used to implement the DFT in the form of a second
07 order IIR filter, as illustrated in Figure 2. The
08 sequence of filtered linear incoming signals is
09 received from band-pass filter 5 and applied to the
10 tone detector 7, and is designated in Figure 2 by the
11 value $x(n)$, having a sample length N, where N equalled
12 64 in the successful prototype.

13 The linear sampled values $x(n)$ are applied
14 to a unit sample delay register 21, and the delayed
15 samples output therefrom are multiplied by a scaling
16 constant $2\cos(2\pi k/N)$, where k/N corresponds to the
17 frequency to which the filter is tuned, divided by the
18 sampling frequency (e.g. 8,000 Hertz).

19 The delayed sample is also applied to a
20 further delay register 22, and the delayed output from
21 register 22 is inverted and summed with the scaled
22 sample output from register 21 via a summing circuit
23.

24 The output of summing circuit 23 is added
25 to the linear input sample sequence $x(n)$ via a further
26 summing circuit 24, and the output thereof is applied
27 to another additional summing circuit 25.

28 The delayed signal sample output from
29 delay register 21 is multiplied by a further constant
30 $-W(k,N)$, where $-W(k,N)$

$$\begin{aligned}31 &= \exp -(j(2\pi k/N)) \\32 &= \cos (2\pi k/N) - j \sin (2\pi k/N).\end{aligned}$$

33 The output of summing circuit 25 ($y(k,n)$)
34 is a complex digital value representative of the
35 energy in the incoming signal at the detected
36 frequency. More particularly, the unweighted energy
37 measured by the DFT is given as follows:

$$38 \quad \text{Energy} = y(k,N-1)^{**2}$$

01 - 7 -

02 Since $y(k,n)$ only needs to be evaluated
03 for $n = N-1$, the digital operations depicted in the
04 right side of the filter diagram of Figure 2 need only
05 be evaluated once.

06 According to the successful prototype,
07 tone detector 7 was implemented utilizing a Texas
08 Instruments TMS32010 digital signal processor. The
09 left side of the DFT illustrated in Figure 2 required
10 five DSP instructions per sample.

11 The following table shows the branch gain
12 values used by the tone receiver DFT of Figure 2.

13 TABLE 1

14 Nominal 15 Freq 16 (Hz)	17 k	18 $2\cos(2\pi k/N)$ *4096	19 REAL part of W(k,N). * 4096	20 IMAGINARY part of W(k,N) * 4096
21 697	22 5.576	23 6995	24 3497	25 2132
26 770	27 6.160	28 6739	29 3370	30 2329
31 852	852 6.816	852 6425	852 3213	852 2541
941	941 7.528	941 6055	941 3027	941 2759
1209	1209 9.672	1209 4768	1209 2384	1209 3331
1336	1336 10.688	1336 4081	1336 2041	1336 3552
1477	1477 11.816	1477 3271	1477 1636	1477 3755
1633	1633 13.064	1633 2329	1633 1164	1633 3927

32 The value 4096 in Table 1 represents a
33 filter multiplier value of 1.

34 The apparent signal to signal-plus-noise
35 ratio (designated as ASSPNR) is defined as the ratio
36 of the measured energy to the total signal power, as
37 measured by sum-of-squares circuit 6. For example, if
38 a DFT is performed on a pure digital sine wave whose
39 frequency matches the tuned frequency of the tone
40 detector 7, using Goertzel's algorithm, the unweighted
41 ASSPNR will equal 1, (disregarding round off errors).

01 - 8 -

02 In general, a rectangularly windowed pure
03 digital sine wave of frequency f , when measured by a
04 DFT using Goertzel's algorithm tuned to a nominal
05 frequency of f_{nom} , (again disregarding round off
06 errors), will yield an unweighted ASSPNR given by:

07
$$09 \left[\frac{\sin(\pi(f - f_{nom})N / 8000)}{\pi(f - f_{nom})N / 8000} \right]^{** 2}$$

10 where 8000 represents the sampling
11 frequency, and N represents the input signal block
12 size, (e.g. N = 64 for the receiver).

13 System and regulatory specifications
14 require that DTMF tones which are within $\pm(1.5\% +$
15 2 Hz) of the nominal frequency be accepted as valid.
16 The ASSPNR varies as a function of the absolute
17 frequency deviation from the nominal frequency.
18 Hence, high frequency tones are characterized by a
19 lower ASSPNR at maximum deviation than low frequency
20 tones. This is corrected according to the present
21 invention by weighting the calculated energy value
22 output from the DFT illustrated in Figure 2, by a
23 value that will result in a weighted ASSPNR of 0.8 at
24 the maximum frequency deviation. The weighting
25 factors used to implement this correction are
26 represented below in Table 2, and were determined
27 empirically to account for round off error and
28 non-integer k values.

29 TABLE 2

Nominal Freq.	Weighting Factor	Weighting Factor (in TMS32010 code)
697	.8411	27560
770	.8540	27984
852	.8625	28262
941	.8518	27912
1209	.8918	29223
1336	.9075	29726
1477	.9273	30386
1633	.9440	30933

01
02 The weighted energy is utilized to
03 determine which tone has the highest level. The
04 weighted energy is also used for twist, reverse twist,
05 and signal-to-noise ratio tests where twist is defined
06 as the ratio of high group DTMF tone energy to low
07 group tone energy.

08 As discussed above, tone detector 7 is
09 preferably implemented within a digital signal
10 processor. The pseudo-code routine executed by the
11 tone detector 7 according to the preferred
12 embodiment, is as follows:

13
14 BEGIN [Detector]
15 Tone_detected_flag := true
16 Get low group tone with most energy by performing
17 DFT using Goertzel's algorithm
18 Get high group tone with most energy by performing
19 DFT using Goertzel's algorithm
20 IF low_group_tone_energy < detect_level_threshold
21 THEN Tone_detected_flag := false
22 IF high_group_tone_energy < detect_level_threshold
23 THEN Tone_detected_flag := false
24 IF (high_group_tone_energy / low_group_tone_energy) >
25 max_twist_ratio THEN
26 Tone_detected_flag := false
27 IF (high_group_tone_energy / low_group_tone_energy) <
28 min_twist_ratio THEN
29 Tone_detected_flag := false
30 IF ((high_group_tone_energy + low_group_tone_energy) /
31 total_block_energy) < min_detector_ASSPNR THEN
32 Tone_detected_flag := false
33 IF tone_is_present_flag THEN
34 BEGIN
35 IF tone_detected_flag and (detected_tone =
36 verify_tone) THEN
37 Tone_absent_count := max_tone_absent_count
38 ELSE
39 Tone_absent_count := tone_absent_count - 1

- 10 -

```
01
02     IF tone_absent_count = 0 THEN
03         BEGIN
04             Tone_present_flag := false
05             Tone_absent_count := max_tone_absent_count
06             Add message to queue indicating 'verify_tone' has
07                 been detected and verified
08         END
09     END
10     IF (not tone_present_flag) and tone_detected_flag
11         THEN
12         BEGIN
13             tone_verify_flag := true
14             verify_tone := detected_tone
15             number_of_verify_blocks_left := max_number_of_
16                 verify_blocks_left
17             initialize registers for verifier
18         END
19     END
20
21             The tone detector 7 indicates that a DTMF
22             tone is valid only if the weighted energy level of
23             each of the single detected tones exceeds the energy
24             threshold, which according to the preferred embodiment
25             is -32.5 dBm. Also, the measured twist must be
26             between the min-twist-ratio and the max-twist-ratio
27             thresholds which, according to the preferred
28             embodiment are -15 dB and 13.5 dB, respectively.
29
30             Furthermore, the weighted ASSPNR must be
31             greater than the min-detector-ASSPNR threshold, which
32             according to the preferred embodiment is 0.66.
33
34             As discussed above with reference to
35             Figure 1, and the pseudo-code listing for the detector
36             algorithm, tone detector 7 generates a tone verify
37             signal (designated tone-verify-flag) in the event of
38             detecting a pair of possible DTMF tones. The tone
                 verify signal is applied to decision circuit 10 which
                 in response enables the tone verifier 9.
```

- 11 -

06 In particular, the pseudo-code for
07 implementing decision circuit 10 is executed every 8
08 milliseconds, as follows:

09

```
10 BEGIN
11     Wait until the 8 msec PCM buffer is full
12     Convert PCM from  $\mu$ -law (or A-law) to linear sample
13         values
14     Band pass filter for dial tone rejection
15     Get sum-of-squares energy of filtered signal
16 IF tone_verify_flag THEN
17     Attempt to verify tone - do detailed analysis on two
18         DTMF frequencies [call tone verifier] ELSE
19     Attempt to detect tone - scan all 8 DTMF frequencies
20         [call tone Detector]
21 END
```

22 .
23 The function of the tone verifier circuit
24 9 is to accept all valid tones and to reject as many
25 non-valid tones as possible. The verifier 9 analyzes
26 three contiguous 8 millisecond blocks of incoming
27 signal responsive to tone detector 7 generating a
28 logic high level tone verify signal. Intermediate
29 results are saved between successive calls to the
30 verifier. On every call to the verifier (i.e. the
31 verifier being enabled by decision circuit 10), the
32 following pseudo code routine is executed:

33

34 BEGIN (Tone Verifier)

```
35      Add sum-of-squares block energy to verifier energy  
36      register  
37      Call fast version of detector to determine if tone  
38      still present  
39      IF tone is still present THEN
```

- 12 -

```
01
02     BEGIN
03         number_of_verify_blocks_left := number_of_verify_
04             blocks_left - 1
05         do partial DFT using Goertzel's algorithm for low
06             and high group verify tones
07         IF number_of_verify_blocks_left = 0 THEN
08             BEGIN
09                 Tone_is_present_flag := true
10                 Calculate energy for low and high group tones
11                     by performing DFT using Goertzel's algorithm
12                 IF low_tone_energy < verify_level_threshold THEN
13                     Tone_is_present_flag := false
14                 IF high_tone_energy < verify_level_threshold THEN
15                     Tone_is_present_flag := false
16                 IF (high_tone_energy / low_tone_energy) > max_
17                     verify_twist THEN
18                     Tone_is_present_flag := false
19                 IF (high_tone_energy / low_tone_energy) < min_
20                     verify_twist THEN
21                     Tone_is_present_flag := false
22                 IF (pre_filter_signal_energy / post_filter_
23                     signal_energy) > dial_tone_present_threshold
24                     THEN
25                     min_verify_ASSPNR := dial_tone_present_min_
26                         verify_ASSPNR
27                 ELSE
28                     min_verify_ASSPNR := dial_tone_absent_min_
29                         verify_ASSPNR
30                     IF (low_tone_energy + high_tone_energy) / total_
31                         verify_energy < min_verify_ASSPNR THEN
32                         Tone_is_present_flag := false
33                     IF low_tone_energy / (total_verify_energy - high_
34                         tone_energy) < min_low_group_SNR THEN
35                         Tone_is_present_flag := false
36                     IF high_tone_energy / (total_verify_energy - low_
37                         tone_energy) < min_high_group_SNR THEN
38                         Tone_is_present_flag := false
39             END
```

01
02
03 END
04

05 In the third statement of the tone
06 verifier pseudo-code, a fast version of the tone
07 detector is called, in order to determine whether tone
08 is still present. The fast detector is similar to the
09 regular tone detector except that fewer single
10 frequency tones are analyzed and the flags are managed
11 differently. The primary purpose of the fast detector
12 is to determine if the tone being verified is still
13 present. If the fast detector indicates that no tone
14 is present, verification is ended and the next call to
15 the decision circuit 10 results in a subsequent call
16 to the tone detector 7.

17 The detector 7 will sometimes detect an
18 incorrect low group tone. This can occur due to the
19 low group tone frequencies being close together in
20 frequency and because of a relatively large non-linear
21 group delay of the dial tone rejection filter. This
22 error generally occurs if the tone is received just
23 after the tone detector 7 is enabled, or if the tone
24 starts just before the detector block 7 is enabled and
25 the dial tone filter has not had a chance to settle.
26 To compensate for this problem, the two low group
27 tones adjacent to the detected low group tone are also
28 analyzed on the first call or implementation of the
29 fast detector and the tone verifier 9. This gives the
30 detector the opportunity to correct the tone being
31 verified.

32 The following table shows which low group
33 tones are analyzed by the fast detector on the first
34 call from verifier 9.

01

- 14 -

02

03

TABLE 3

04

05

06

Detected
toneTones analyzed by the
fast detector

07

08

09

10

11

697
770
852
941697, 941, 770
770, 697, 852
852, 770, 941
941, 852, 697

12

13

14

15

On each call to the fast detector from
tone verifier 9, the following pseudo-code routine is
executed:

16

17 BEGIN (fast detector)

18 Get high group verify tone energy

19 Get low group verify tone energy

20 IF number_of_verify_blocks_left = max_number_of_
verify_blocks_left THEN

22 BEGIN

23 Get energy of tones adjacent to the low group
verify tone by performing a DFT using Goertzel's
algorithm26 Get low group tone with highest energy by
performing a DFT using Goertzel's algorithm

28 Verify_tone := detected_tone

29 END

30 Tone_detected_flag := true

31 IF low_group_tone_energy < detect_level_threshold THEN

32 Tone_detected_flag := false

33 IF high_group_tone_energy < detect_level_threshold
34 THEN

35 Tone_detected_flag := false

36 IF (high_group_tone_energy / low_group_tone_energy) >
max_twist_ratio THEN

38 Tone_detected_flag := false

39 IF (high_group_tone_energy / low_group_tone_energy) <

01

- 15 -

```
02      min_twist_ratio THEN
03          Tone_detected_flag := false
04      IF ((high_group_tone_energy + low_group_tone_energy) /
05          total_block_energy) < min_detector_ASSPNR THEN
06          Tone_detected_flag := false
07      IF not tone_detected_flag THEN
08          verify_tone_flag := false
09      END
```

10

11 Tone verifier 9 is also implemented
12 utilizing the Goertzel algorithm, as discussed above
13 with reference to tone detector 7. The verifier 9
14 preferably uses a verification block size of N = 3 * 64 = 192 samples, according to the successful
15 prototype. This block size yields a finer frequency
16 resolution (i.e. higher accuracy) than is achieved by
17 the detector 7.

18 As discussed above, the performance
19 specification requires that any tone frequency within
20 +/- (1.5% + 2 Hz) of nominal frequency be accepted as a
21 valid tone. If the worst case ASSPNR is not constant
22 for any pure tone in the valid accept frequency range,
23 then the twist, level and ASSPNR thresholds must be
24 adjusted to compensate for this variation.

25 For example, the theoretical unweighted
26 ASSPNR for a tone deviating 1.5% from the nominal
27 frequency of 697 Hz and measured using a single
28 Goertzel DFT, would be:

$$30 \quad \left[\frac{\sin(\pi(697 - 686.5) \cdot 192 / 8000)}{(\pi(697 - 686.5) \cdot 192 / 8000)} \right]^{**2} = 0.8093$$

31 A tone deviating 1.5% from the nominal
32 frequency of 1209 Hz, measured with an unweighted
33 Goertzel DFT would have an ASSPNR of 0.5130.

34 Therefore, in order to successfully verify
35 the 697/1209 Hz DTMF tone with a per-frequency
36 deviation of 1.5%, would require a value for
37 min_verify_ASSPNR of less than $(0.8093 + 0.5130) / 2 = 0.661$. This means that signals with a measured noise

01

- 16 -

02 content of 33.9% will be accepted. According to the
03 preferred embodiment, the value for min_verify_ASSPNR
04 is 0.935, meaning any signal with a measured noise
05 content of greater than 6.5% is rejected.

06 The measured ASSPNR of any noiseless DTMF
07 tone is approximately equal to 1.0 if both tone
08 frequencies are within $+/- (1.5\% + 2 \text{ Hz})$ of nominal
09 frequency. The measured energy drops rapidly if
10 either frequency goes outside of that range. The
11 value of the measured energy must be low enough that
12 there are no false readings for tones deviating more
13 than 3.5% from nominal.

14 The above objectives are achieved in the
15 verifier circuit 9 by measuring the energy at
16 predetermined DTMF frequencies using multiple Goertzel
17 filters. Each filter is tuned to a slightly different
18 frequency. The energy measured by each tuned Goertzel
19 filter is weighted and summed. This weighted sum is
20 the measured energy at a specific DTMF frequency. Two
21 Goertzel filters are used to measure the energy of
22 each low group tone and three Goertzel filters are
23 used to measure the energy of each high group tone.

24 The following table, Table 4, shows the
25 frequency and weight of each Goertzel filter used by
26 the verifier circuit 9.

- 17 -

TABLE 4

01	02	03	Nominal 04 Freq. 05 (Hz)	k	Tuned Filter Freq. (Hz)	Weight
07	08	09	697	16.340 17.116	680.8 713.2	0.8745 0.8745
10	11	12	770	18.068 18.892	752.8 787.2	0.9192 0.9192
13	14	15	852	20.019 20.877	834.1 869.9	0.9598 0.9598
16	17	18	941	22.152 23.016	923.0 959.0	0.9671 0.9671
19	20	21	1209	28.261 29.016 29.771	1177.5 1209.0 1240.5	0.7736 0.8668 0.7736
23	24	25	1336	31.269 32.064 32.859	1302.9 1336.0 1369.1	0.8185 0.9072 0.8185
27	28	29	1477	34.608 35.448 36.288	1442.0 1477.0 1512.0	0.8734 0.9434 0.8734
31	32	33	1633	38.347 39.192 40.037	1597.8 1633.0 1668.1	0.8828 0.9469 0.8828

35
36 For all single frequency DTMF tones,
37 except for 697 and 770 Hz, a single pure tone, within

02 $+/- (1.5\% + 2 \text{ Hz})$ of nominal frequency will yield a
03 measured ASSPNR between 1.0 and 1.019, assuming no
04 computational round off errors. This variation is a
05 function of both the frequency and phase of the
06 measured signal. A variation of 1.4% is due to
07 frequency variation and 0.5% is due to phase
08 variation. The measured ASSPNR for a pure tone within
09 $+/- 1.5\%$ of 697 or 770 Hz is between 1.0 and 1.041.
10 The measured ASSPNR for a tone within $+/- (1.5\% + 2 \text{ Hz})$
11 of 697 or 770 Hz is between 0.981 and 1.041. The
12 wider range of the measured ASSPNR for the 697 and 770
13 Hz tones is required to guarantee rejection of tones
14 deviating more than 3.5% from nominal frequency.

15 Tone verifier 9 will accept a DTMF tone
16 only if the measured energy level of each of the
17 single tones detected exceeds the verify level
18 threshold, which according to this successful
19 prototype was set at -32 dBm. Similarly, a DTMF tone
20 will only be accepted if the measured twist is between
21 the min-verify-threshold (e.g. -11.5 dB) and the
22 max-verify-twist threshold (e.g. 10.5 dB).

23 As discussed above, once a tone has been
24 verified via the tone verifier 9, tone detector 7
25 generates a message signal for application to message
26 queue 11 and therefrom to the PABX main controller
27 (not shown). In particular, according to the
28 successful prototype, once every millisecond the
29 message queue 11 is polled to determine whether or not
30 a message signal is to be transmitted. If so, the
31 message signal is written onto a data bus or message
32 communication channel of the PABX and the main
33 controller is interrupted to read the message signal.

34 The message signal conforms to the
35 following format: OXXXYYYY, where the three-bit field
36 XXX indicates the PCM channel in which the DTMF tone
37 was detected, and the four-bit field YYYY designates
38 the particular one of the 16 DTMF tones detected.

01 - 19 -

02 A person understanding the present
03 invention may conceive of other embodiments thereof.
04 For example, while the preferred embodiment is
05 directed to DTMF tone detection, it is contemplated
06 that other types of tones (e.g. MF-R1, MF-R2, etc.)
07 may be detected using the principles of the present
08 invention, suitable modifications being made to the
09 threshold values, etc.
10 Furthermore, the order in which the
11 algorithmic pseudo-code steps are performed may be
12 altered in various ways without affecting the
13 substance of the invention.

14 All such variations or embodiments are
15 believed to be within the sphere and scope of the
16 invention as defined by the claims appended hereto.

CLAIMS

1. In a communication system, a tone receiver comprised of:

(a) means for receiving an audio signal;

(b) first means for detecting to a first level of accuracy, energy levels of said received audio signal at a plurality of frequencies and generating a tone verify signal for indicating presence of one or more tones characterized by predetermined ones of said frequencies at which said energy levels exceed one or more predetermined thresholds; and

(c) second means for detecting to a second level of accuracy greater than said first level of accuracy, said energy levels of the received audio signal at said predetermined ones of said frequencies and in response generating a tone present signal for verifying the presence of said one or more tones.

2. A tone receiver defined in claim 1, wherein said first and second means perform discrete Fourier transforms on said audio signal in order to measure said energy levels to said first and second levels of accuracy, respectively.

3. A tone receiver as defined in claim 2, wherein said discrete Fourier transforms are implemented via respective second order infinite impulse response filters according to Goertzel's algorithm.

4. A tone receiver as defined in claim 1, 2 or 3, wherein said plurality of frequencies are DTMF frequencies.

5. A tone receiver as defined in claim 1, 2 or 3, further including fast detector means responsive to said first means generating said tone verify signal, for measuring said energy levels of the received audio signal at frequencies adjacent said predetermined ones of said frequencies and in response generating a control signal to said second means indicative of whether or not said predetermined one or more tones are currently present.

6. A tone receiver as defined in claim 1, 2 or 3 wherein said first means is further comprised of means for detecting to said first level of accuracy, maximum and minimum twist ratios, and apparent signal to signal plus noise ratios, and in response generates said tone verify signal.

7. A tone receiver as defined in claim 1, 2 or 3 wherein said second means is further comprised of means for detecting to said second level of accuracy, maximum and minimum twist ratios, and apparent signal to signal plus noise ratios, and in response generates said tone present signal.

8. A tone receiver as defined in claim 1, 2 or 3, further comprised of means for band-pass filtering said audio signal in order to attenuate dial tone frequencies.

9. A tone receiver as defined in claim 1, 2 or 3, wherein said audio signal is in the form of a PCM audio signal, and said means for receiving said audio signal is further comprised of:

- (a) a PCM buffer for receiving and storing successive blocks of said PCM signal,
- (b) means for converting said PCM signal to a linear sampled signal,

(c) digital means for band pass filtering said linear sampled signal in order to attenuate dial tone,

(d) further digital means for receiving the filtered linear sampled signal and in response generating a sum-of-squares energy signal, and

(e) means for transmitting said sampled signal to one of either said first means or said second means.

10. A tone receiver as defined in claim 1, 2 or 3, wherein said first means is comprised of a digital signal processor implementing a pseudo-code, as follows:

```
BEGIN [Detector]
  Tone detected flag := true
  Get low group tone with most energy by performing
    DFT using Goertzel's algorithm
  Get high group tone with most energy by performing
    DFT using Goertzel's algorithm
  IF low group tone energy < detect level threshold
    THEN Tone detected flag := false
  IF high group tone energy < detect level threshold
    THEN Tone detected flag := false
  IF (high group tone energy / low group tone energy) >
    max twist ratio THEN
    Tone detected flag := false
  IF (high group tone energy / low group tone energy) <
    min twist ratio THEN
    Tone detected flag := false
  IF ((high group tone energy + low group tone energy) /
    total block energy) < min detector ASSPNR THEN
    Tone detected flag := false
  IF tone is present flag THEN
```

```
BEGIN
    IF tone detected flag and (detected tone =
        verify tone) THEN
        Tone absent count := max tone absent count
    ELSE
        Tone absent count := tone absent count - 1
    IF tone absent count = 0 THEN
        BEGIN
            Tone present flag := false
            Tone absent count := max tone absent count
            Add message to queue indicating 'verify tone' has
                been detected and verified
        END
    END
    IF (not tone present flag) and tone detected flag
    THEN BEGIN
        tone verify flag := true
        verify tone := detected tone
        number of verify blocks left := max number of
            verify blocks left
        initialize registers for verifier
    END
END
```

11. A tone receiver as defined in claim
1, 2 or 3 wherein said second means is comprised of a
digital signal processor implementing a pseudo-code,
as follows:

```
BEGIN (Tone Verifier)
    Add sum-of-squares block energy to verifier energy
    register
    Call fast version of detector to determine if tone
        still present
    IF tone is still present THEN
        BEGIN
            number of verify blocks left := number of verify
                blocks left - 1
```

```
do partial DFT using Goertzel's algorithm for low
and high group verify tones
IF number of verify blocks left = 0 THEN
BEGIN
    Tone is present flag := true
    Calculate energy for low and high group tones
        by performing DFT using Goertzel's algorithm
IF low tone energy < verify level threshold THEN
    Tone is present flag := false
    IF high tone energy < verify level threshold THEN
        Tone is present flag := false
    IF (high tone energy / low tone energy) > max
        verify twist THEN
        Tone is present flag := false
    IF (high tone energy / low tone energy) < min
        verify twist THEN
        Tone is present flag := false
    IF (pre filter signal energy / post filter
        signal energy) > dial tone present threshold
        THEN
        min verify ASSPNR := dial tone present min
        verify ASSPNR
ELSE
    min verify ASSPNR := dial tone absent min
    verify ASSPNR
    IF (low tone energy + high tone energy) / total
        verify energy < min verify ASSPNR THEN
        Tone is present flag := false
    IF low tone energy / (total verify energy - high
        tone energy) < min low group SNR THEN
        Tone is present flag := false
    IF high tone energy / (total verify energy - low
        tone energy) < min high group SNR THEN
        Tone is present flag := false
END
END
END
```

12. A tone receiver as defined in claim 1, 2 or 3 further comprising means for receiving said tone verify signal and in response implementing a pseudo-code for selectively enabling said second means, said pseudo-code being:

```
Wait until the 8 msec PCM buffer is full
Convert PCM from  $\mu$ -law (or A-law) to linear sample
values
Band pass filter for dial tone rejection
Get sum-of-squares energy of filtered signal
IF tone verify flag THEN
    Attempt to verify tone - do detailed analysis on two
    DTMF frequencies [call tone verifier] ELSE
    Attempt to detect tone - scan all 8 DTMF frequencies
    [call tone Detector]
END
```

13. A tone receiver as defined in claim 5, wherein said fast detector means is comprised of a digital signal processor implementing a pseudo-code, as follows:

```
BEGIN (fast detector)
    Get high group verify tone energy
    Get low group verify tone energy
    IF number of verify blocks left = max number of
    verify blocks left THEN
        BEGIN
            Get energy of tones adjacent to the low group
            verify tone by performing a DFT using Goertzel's
            algorithm
            Get low group tone with highest energy by
            performing a DFT using Goertzel's algorithm
            Verify tone := detected tone
        END
        Tone_detected_flag := true
        IF low group tone energy < detect level threshold THEN
            Tone detected flag := false
```

```
IF high group tone energy < detect level threshold
THEN
    Tone detected flag := false
IF (high group tone energy / low group tone energy) >
max twist ratio THEN
    Tone detected flag := false
IF (high group tone energy / low group tone energy) <
min twist ratio THEN
    Tone detected flag := false
IF ((high group tone energy + low group tone energy) /
total block energy) < min detector ASSPNR THEN
    Tone detected flag := false
IF not tone detected flag THEN
    verify tone flag := false
END
```

14. A tone receiver as claimed in claim 1
substantially as described herein with reference to
Fig. 1 or Fig. 2 of the accompanying drawings.